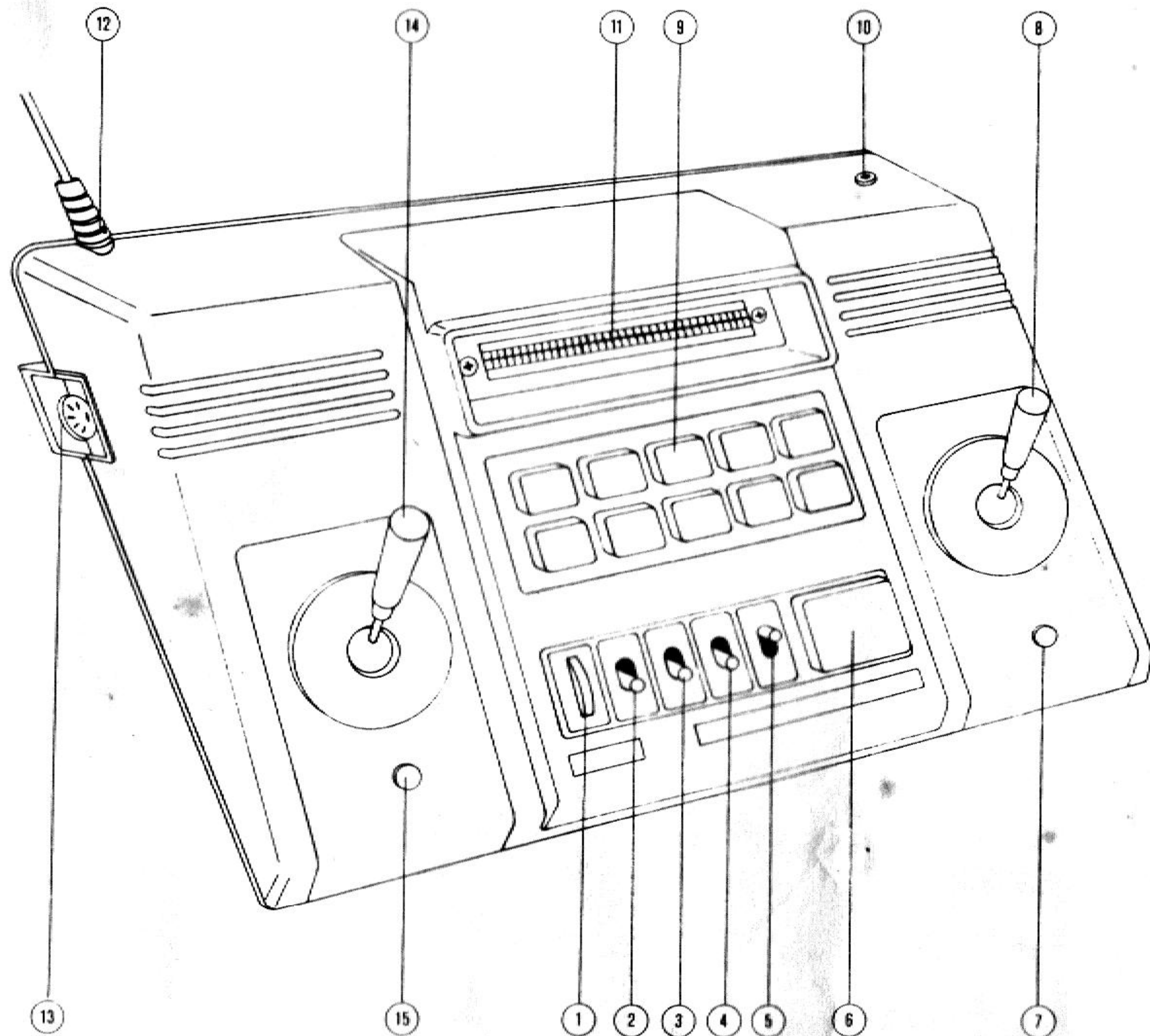


PROGRAMMABLE T.V. GAME CONSOLE

OPERATION MANUAL



CONTROLS:

1. Power On/Off and Volume Control
2. Speed Switch
3. TEAM-L Switch
4. TEAM-R Switch
5. Serve Switch
6. Game Reset Switch
7. Manual Serve/Fire Button (Right Player)
8. Right Player Joystick Control
9. Game Select Buttons
10. External Power Input Jack
11. Plug-In Cartridge Socket
12. Antenna Cable
13. Gun Input Din Socket
14. Left Player Joystick Control
15. Manual Serve/Fire Button (Left Player)

GENERAL DESCRIPTION

This unit works with Selectable Cartridges, bringing about a limitless range of TV Games – From the conventional paddle games at the pitch to motorcycle on track, or tanks in the Battle Field and etc.

It is in itself a console, housing the plug-in cartridges of our series of choices, to give the particular type of Games you want to play on the TV Screen. It works on TV Sets of any screen size and brand, either monochrome or colour.

FEATURES

- * Plug-in cartridges giving wide range of game selection
- * Sound On TV
- * Adjustable sound volume on unit
- * Realistic sound effects
- * Joystick controls

POWER SOURCE:

1. Batteries

To install Batteries, remove battery compartment cover on the bottom of the master control unit then place six UM-2 'C' size (1.5V) batteries into the compartment. Be certain the batteries are installed in the right polarity as indicated.

2. Battery Eliminator (AC Adaptor)

When using adaptor, battery power will be automatically cut off when power switch is turned on, The game will be using AC power from adaptor, and eliminates the need for new batteries.

AC Adaptor Requirements:

Output Voltage : 9 – Volt DC
Output Current : 150 mA
Centre Pin Polarity : Positive

EXPLANATION OF CONTROLS

(1) Power On/Off and Volume Control

The power On/Off switch is incorporated in the volume control. A "Click" denotes that the power is on when the knob is slided down and is off when the knob is slided up. You can adjust the sound volume to your taste by sliding the volume knob to maximum or minimum or somewhere in between.

(2) Remote Controls

The right and left remote player controls are each equipped with 3½ ft. cable, it can be extended to its length away from the console. The remote control unit consist of a joystick and a push button. The joystick enables two dimensional movements of the bat in all directions and complete steering of a tank. The ball serve button starts the game when combined use with the "Serve" switch in the console. To release the remote control simply lift it upwards from the front of console (For complete control functions, please refer to individual instruction sheet accompanied with the cartridge).

(3) Skill Switch (Team-L, Team-R, Speed)

These switches give different degrees of difficulties for playing, either professional or amateur. Please read instruction sheet accompanied with individual cartridge for practical use.

(4) Serve Switch

This switch is mainly for the ball games, for most of the cartridges, it should be placed in "Manual" position for proper operation. Please refer to instruction sheet of individual cartridge for details.

(5) Game Select Push Buttons

Game selection is done simply by pressing the corresponding key number indicated by the label on the individual cartridge.

(6) Game Reset Button

This switch is used whenever you want to replay the game. On reset, the scores are cleared to zero and the game is re-started.

(7) Cartridge Socket

This socket is provided for plug-in cartridge. The cartridge is polarized to avoid mis-inserting. Therefore always have the cartridge label face the push buttons for correct insertion.

HOW TO PLAY

- (1) Insert the cartridge into the console, make sure it is fully set.
- (2) Connect the antenna cable to TV set.
- (3) Turn on your TV set and TV game.
- (4) Select the TV channels corresponding to the channel lable located on the bottom of the game unit.
- (5) Adjust TV fine tuning to get best picture image and clearest sound (For easy monitoring, it is recommended to use the "Supersportic" cartridge and place the "Serve" switch to "Auto" position during TV screen set up. A press on the reset button might be required for starting the sound in progress.)

N.B. * **DO NOT** attempt to adjust your TV set **WITHOUT** the cartridge being inserted.

- * Always **TURN OFF** your TV game when changing cartridge.
- * Read instructions of individual cartridge for game rules and control functions.

- (6) Now you are ready to play your most exciting games.

OWNER'S RESPONSIBILITY

1. Avoid leaving batteries in control unit for a long time if not using it.
2. Avoid pouring any liquid to the game unit
3. Avoid Dropping any part of game unit on floor or other hard surface.
4. Avoid lifting game unit by its wires.
5. Avoid leaving game unit in extreme temperatures area.
6. Keep cartridge socket and push keys away from dust. Always store game unit under dust protector when not using it.

TECHNICAL DATA

Operating Voltage	:	7.8V to 10V DC
Power Consumption	:	Approx. 0.9W (Sound Min.)
Dimension	:	271(L) x 178(W) x 78(H)
Weight	:	2 lbs 8 oz (With Cartridge)